Escaping Ganymede

# Interface

Miscellaneous Panels

flavour text

self

room art

Inventory (8 characters)

*useful*

gas\_hose ( should perhaps have a multiplier? )

\_\_helmet

spraycan

\_spanner

key\_card

sticnote

ducktape

electape

\_coupler ( should maybe have multiplier? )

*red herring*

astrfood

\_\_\_\_ring

\_\_\_shirt

\_\_\_\_\_hat

\_\_\_\_bowl

Commands

use

take

open

look

go back?

# Room 1

Intro

You awaken, bleary with a headache and blurry vision. Your helmet's screen has a crack across it. Your HUD has failed showing only a haze of static. In the room you see a terminal with the text "ONE HOUR OF OXYGEN REMAINING". There is a hatch ahead of you, there are two doorways to the left.

Terminal

You push a few buttons on a familiar terminal and a manifest list pops up on the screen   
 1 space helmet

2 space suit

You push a few buttons on a familiar terminal and an error message pops up on the screen

"ONE HOUR OF OXYGEN REMAINING"

Exits

Room 2, Room 3, Moon Surface (death)

# Room 2

You look out of the porthole and see the stars. You have read about them twinkling but have never seen it.

You open the chest. Inside is a space helmet.

Exits

Room 1, Room 5, BLOCKED

# Room 3

Coming Soon!

The doorway is blocked by a lot of clutter. Someone seems to have barricaded themselves in.

The passage to the next pod is filled with corrosive gas. Your suit would not make the journey, and neither would you.a

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You attempt to open the door. A thick fog rolls into the floor of the room. You feel a tingling on your feet that slowly creeps up your body through your suit. Tingling turns to itching. Itching turns to burning. No matter what you do, you cannot scratch hard enough. No one will find your remains.

Exits

Room 1, Room 4, Room 5

# Room 4

There is a large, gaping hole in the drop ceiling. Wires, cables, insulation and hoses are hanging through the hole into the main area of the room.

Exits

Room 3, Room 6

# Room 5

Exits

Room 2, Room 3, Room 6

# Room 6

Exits

Room 4, Room 5

# Moon Surface

Hatch, without Helmet

You get sucked out the door and asphyxiate. Your family is forced to pay for your funeral by GanyMining(501c3).

Hatch, with Helmet

You escape to the moon’s surface. You realize that your journey has just begun.

Exits

Room 1, Room 4, Room 6

# Sandbox

The base is labyrinthian, as a result of decades of launch projects from TerraCorp. Every few years, they’d achieve funding to launch another probe or habitat or atrium to Ganymede. This was before GanyMining was able to secure mining rights.

Hell there are even a few old russian probes that crash landed that got salvaged into pods or tubes.

Elon Musk’s tech didn’t make it past the asteroid belt. With all of the budgeting and deadline issues of capitalism, he had to send up shoddy, ill timed rockets. Some even made it to Mars! Unfortunately none of their mammal occupants did.

The fancier tech we have now and also the tech we sent up was broken over the years. Perhaps there is more functional tech we could salvage back at the workers’ colony.

You find a length of hose behind the maintenance access panel.

<https://www.elgas.com.au/for-business/stargas/gas-cylinder-bottle-colour-code-chart>

<https://www.thoughtco.com/chemical-composition-of-air-604288>

Slowing dubstep down? Deconstructing? For a scene with imposing tech.

Injury City

Quite confused about seeing dollar sign or any currency signs.